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WORK EXPERIENCE

towebu GmbH (delegatescreen.com)

Feb 2020 — Present

Founder

delegatescreen.com **converts PC into office dashboards** enabling company leaders display key company insights to their employees.

Converting pcs into remote browsers is something I was doing on every single company. After the frustration of so many years trying to find a software like this, I decided to jump in and build it.

Kalena

Apr 2019 — Jan 2020 (Almost a year)

Founder

Kalena helps people live better live, by helping understand the reasons why we do things and bring more awareness to what we are doing in life.

The project wrong to a point that was bigger than initially anticipated. It will require external money for a product is not yet proven. So I decided to pause it an move on.

Tourlane GmbH

Aug 2017 — May 2019 (1 + 1/2 years)

Head of Engineering

Bootstrap team and tech at Tourlane from 0 to 40 engineers.

- Countless tech interviews
- Tech Budget management
- Tech **OKR's**
- Implement **360** feedback
- **Grow** developers into managers
- Define tech **structure**
- **People Management**

Sabbatical

Jan 2017 — Aug 2017 (6 months)

Live

Wooga GmbH

Aug 2011 — Dec 2016 (5+ years)

several

Team Lead (1+ year):

After finding similarities with different projects, I bootstrap the SBS project. The project intention was to remove the need of having backend developers within the game teams

by **providing services** instead. Now is being **used by more than 20 teams** at the company and **servicing more than 3 Million DAU** (Daily Active Users).
I lead the tech and the team.

Lead Developer (1 year):

I join the Pearl's Peril team as lead developer. I introduce **agile methodologies**, did coaching (**1:1**) and **align the different backlogs** with company and team priorities. One of the most interesting and fun projects was **the migration to the cloud**, that was done successfully and with less than 1 hour downtime.

Senior Developer (3+ years):

During this time I worked on 5 different projects.

- *Pocket Island*: An HTML5 games where I was doing backend in **nodejs** and frontend in **objective-c** and **html5+javascript**.
- *MonsterWorldMobile*: An ios game where I worked in an **erlang backend**, and **building tools to enable** PM to operate the game without developer intervention.
- *Pocket Village*: An iteration from the previous backend, for a different game.
- *Jelly Splash*: The third iteration of the backend. On this case a generic one, with a **clear and easy to use API** that is still being in use without modification nowadays.
- *SBS*: The automation of the Jelly Splash backend to **enable anyone at the company to create backends** on demand, solving the common cases scenarios of **K/V Store, Config management, Payment validation** and **CDN**.

Keywords: AWS (EC2, VPC, S3, CLOUDFRONT, ...), HTML, CSS, JS, Ruby, Rails, Bash, Chef, Riak, MySQL, Postgress, Chef.

Freelance

Apr 2010 — Aug 2011 (1 year)

Software Developer

As a Software Developer Freelance I work for several companies:

- ArtConnectBerlin: A Berlin start-up recently acquired. In this case, I needed to guide the client in UX, build the UI in html5, and refactor an application on a really tight schedule.
- Justlanded: A Spanish start-up, where I was hired as backend developer for Ruby, and process automation.
- Etaxi: A Spanish start-up equivalent to mytaxi.

JobAndTalent

Oct 2008 — Apr 2010 (1 + 1/2 years)

Software Developer

Join as second developopr. I did Ruby on Rails development and sysadmin.

The Cocktail S.L.

Jan 2008 — Oct 2008 (1 year)

Software Developer

Develop several services for, at the time, the biggest blogging engine in Spain (at the time). From search, to image upload and resizing.

Sovematic S.L.

Jan 2004 — Oct 2007 (4 years)

Sales Engineer

Sales job where I needed to go to factories and warehouses, to sell sensors and fix and

- improve production machinery.
- Migrate all ERP system to an opensource solution.
- Reduce IT cost by 10x by implementing lightweight terminals.

EDUCATION

Telecomunicaciones

Politécnica de Madrid

2004 — 2007

Sistemas de telecomunicaciones e Informática

Vallecas I

2002 — 2004

INTERESTS

I do Improv Theater every week.

REFERENCES

References available upon request.